

PlayTronic Counting Cuckoos Play Panel

Product Code AMVFA-APEP-FIPTCUCKOO

£0

Price stated is for product only.
Contact us for a delivery & installation quote based on your location.

Dimensions:

Length	1200 mm
Width	800 mm
Depth	125 mm

Key Stage:



Play Values

This product supports the following areas of child development.



Fine Motor Skills



Competitive Play



Tactile Stimulation



Inclusive Play



Auditory Stimulation



Games & Puzzles

Description

The PlayTronic Counting Cuckoos Panel is a fun activity combining a rotating hour hand of the clock with some simple electronic interactive sounds that will give the children many hours of fun to play with. There are 3 electronic sensor pads to activate; The 'set the times' sensor - when this is touched the panel will announce a random generated o'clock time which the children can set the clock hand to and play the corresponding number of 'cuckoos' to match the time. The 'cuckoo' sensor - plays one 'cuckoo' each time it is touched, this is so the children can generate their own number of 'cuckoos' to match the time they have set on the clock themselves or the random generated time from the first sensor. The 'counting cuckoos' sensor - when touched it will generate a random number of 'cuckoos' which the children can count and then set the clock to that time and/or announce the time themselves. This game is supplied to run off battery power as standard, however you can specify this unit with a mains power adaptor for hard wiring and also solar power is available.